# SCS

#### Simulator Communication System



### **OVERVIEW**

- Present simulator HW interfaces
- The good, the bad, the ugly
- The power of standards
- Combining the best of all worlds
- The new picture

## PRESENT HW I/F

- FSBus
- OpenCockpits
- Phidgets
- EPIC
- I/O Warrior

### THE GOOD, THE BAD

- General purpose
- Programmers required, not Pilots
- Windos only
- Mostly only FS, until Jan 23th, 2009 + 2 years
- Mostly USB or USB/Serial

### STANDARDS

- Standards block innovations?
- Standards avoid re-inventing the wheel!
- Standards enable communication
- Open standards are an insurance for your investment

### AIRBORNE STANDARDS

- Arinc 429
- Arinc 664, aka AFDX aka Ethernet
- CAN Aerospace

### COMBINING THE BEST

- Local intelligence
- CAN Aerospace
- Ethernet
- Platform independence
- Simulator independence

### LOCAL INTELLIGENCE

- I/O Pins, Power in abundance
- Representation decoupled from data
- Multiple consumers of the same data
- Broadcasting concept allows access to all data